

# Improving LLL algorithm for cryptanalysis

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# A Knapsack Problem

## A Knapsack Problem

- $X_1, \dots, X_d \in \mathbb{Z}$ ;
- $s_1, \dots, s_d \in \mathbb{Z}_2$ ;
- $X = \sum_{i=1}^d s_i X_i$ ;
- Given  $\{X_i\}$  and  $X$ , find  $s_i$ .

$$X = 1911310173$$

$$X_1 = 437491759; \quad X_2 = 128552629; \quad X_3 = 972127522;$$

$$X_4 = 711069765; \quad X_5 = 125617110; \quad X_6 = 812891076;$$

$$X_7 = 44057509; \quad X_8 = 376073782; \quad X_9 = 340284326;$$

# Solving a Knapsack Problem using LLL

$$X = 1911310173$$

$$X_1 = 437491759; \quad X_2 = 128552629; \quad X_3 = 972127522;$$

$$X_4 = 711069765; \quad X_5 = 125617110; \quad X_6 = 812891076;$$

$$X_7 = 44057509; \quad X_8 = 376073782; \quad X_9 = 340284326;$$

$$B = \begin{pmatrix} 1911310173 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 437491759 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 128552629 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 972127522 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 711069765 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 125617110 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 812891076 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 44057509 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 376073782 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 340284326 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Solving a Knapsack Problem using LLL

$$X = 1911310173 = X_1 + X_3 + X_5 + X_8$$

$$X_1 = 437491759; \quad X_2 = 128552629; \quad X_3 = 972127522;$$

$$X_4 = 711069765; \quad X_5 = 125617110; \quad X_6 = 812891076;$$

$$X_7 = 44057509; \quad X_8 = 376073782; \quad X_9 = 340284326;$$

$$\text{LLL}(\mathcal{B}) = \begin{pmatrix} 0 & 1 & 0 & 1 & 0 & 1 & 0 & 0 & 1 & 0 \\ 5 & -3 & -1 & 1 & 0 & 0 & 3 & 1 & 3 & 2 \\ -1 & -5 & 4 & 5 & -1 & 4 & 1 & 0 & -5 & 0 \\ 3 & -4 & 3 & 2 & -4 & 3 & -6 & 4 & -1 & -2 \\ 1 & 2 & -1 & 1 & 7 & 4 & 4 & 3 & -6 & -2 \\ -1 & -4 & -4 & -5 & 3 & 3 & -5 & 1 & 5 & 3 \\ -3 & 1 & -4 & 7 & 5 & -6 & 1 & 3 & -3 & -5 \\ 8 & -1 & 5 & -1 & 4 & 1 & -3 & -4 & 2 & -1 \\ 4 & 2 & 4 & 4 & 4 & -6 & -4 & 5 & 1 & 3 \\ 3 & 2 & -6 & 1 & -2 & 4 & 1 & -4 & -9 & 2 \end{pmatrix}$$

# Cryptanalysis using Lattice Reduction

## Problems:

- Shortest Vector problem;
- Closest Vector problem;
- Knapsack Problem;
- Factorization;
- Bounded Distance Decoding Problem;
- Learning with Error problem;
- Approximate Greatest Common Divisor Problem;
- ...

## Practicality:

- Some are solvable in Poly time (Gentry-Halevi's FHE challenge)
- But time consuming (45 years, small challenge, Chen and Nguyen)

# LLL Algorithm

- 1 Introduction
- 2 Classic LLL Algorithm**
- 3 Improving floating point precisions
- 4 Recursive Reduction
- 5 LLL for ideal lattices
- 6 conclusion

LLL in  $\mathbb{Z}^1$  (Greatest Common Divisor)

$$\mathbf{B} = \begin{pmatrix} 18 \\ 51 \end{pmatrix}$$

- Define  $\mu = \frac{b_1 \cdot b_2}{b_1 \cdot b_1} = \frac{17}{6}$ ;
- If  $|\mu| > 0.5$ , let  $b_2 = b_2 - \lfloor \mu \rfloor b_1 = 51 - 3 \times 18 = -3$ ;
- If  $b_2 < b_1$ , swap  $b_1$  and  $b_2$ ;
- Else, terminate.

LLL in  $\mathbb{Z}^1$  (Greatest Common Divisor)

$$\mathbf{B} = \begin{pmatrix} -3 \\ 18 \end{pmatrix}$$

- Define  $\mu = \frac{b_1 \cdot b_2}{b_1 \cdot b_1} = -6$ ;
- If  $|\mu| > 0.5$ , let  $b_2 = b_2 - \lfloor \mu \rfloor b_1 = 18 - 3 \times 6 = 0$ ;
- If  $b_2 < b_1$ , swap  $b_1$  and  $b_2$ ;
- Else, terminate.



LLL in  $\mathbb{Z}^1$  (Greatest Common Divisor)

$$\mathbf{B} = \begin{pmatrix} 0 \\ -3 \end{pmatrix}$$

- Define  $\mu = \frac{b_1 \cdot b_2}{b_1 \cdot b_1} = 0$ ;
- If  $|\mu| > 0.5$ , let  $b_2 = b_2 - \lfloor \mu \rfloor b_1 = -3$ ;
- If  $b_2 < b_1$ , swap  $b_1$  and  $b_2$ ;
- Else, terminate.

LLL in  $\mathbb{Z}^2$  (Gauss reduction)

$$\mathbf{B} = \begin{pmatrix} 18 & 1 \\ 51 & 2 \end{pmatrix}$$

- Define  $\mu = \frac{\mathbf{b}_1 \cdot \mathbf{b}_2}{\mathbf{b}_1 \cdot \mathbf{b}_1} = \frac{184}{65}$ ;
- If  $|\mu| > 0.5$ , let  $\mathbf{b}_2 = \mathbf{b}_2 - \lfloor \mu \rfloor \mathbf{b}_1 = \mathbf{b}_2 - 3\mathbf{b}_1 = (-3, -1)$ ;
- If  $|\mathbf{b}_2| < |\mathbf{b}_1|$ , swap  $\mathbf{b}_1$  and  $\mathbf{b}_2$ ;
- Else, terminate.

LLL in  $\mathbb{Z}^2$  (Gauss reduction)

$$\mathbf{B} = \begin{pmatrix} -3 & -1 \\ 18 & 1 \end{pmatrix}$$

- Define  $\mu = \frac{\mathbf{b}_1 \cdot \mathbf{b}_2}{\mathbf{b}_1 \cdot \mathbf{b}_1} = -\frac{11}{2}$ ;
- If  $|\mu| > 0.5$ , let  $\mathbf{b}_2 = \mathbf{b}_2 - \lfloor \mu \rfloor \mathbf{b}_1 = \mathbf{b}_2 - (-6)\mathbf{b}_1 = (0, -5)$ ;
- If  $|\mathbf{b}_2| < |\mathbf{b}_1|$ , swap  $\mathbf{b}_1$  and  $\mathbf{b}_2$ ;
- Else, terminate.

LLL in  $\mathbb{Z}^2$  (Gauss reduction)

$$\mathbf{B} = \begin{pmatrix} -3 & -1 \\ 0 & -5 \end{pmatrix}$$

- Define  $\mu = \frac{\mathbf{b}_1 \cdot \mathbf{b}_2}{\mathbf{b}_1 \cdot \mathbf{b}_1} = -\frac{1}{2}$ ;
- If  $|\mu| > 0.5$ , let  $\mathbf{b}_2 = \mathbf{b}_2 - \lfloor \mu \rfloor \mathbf{b}_1$ ;
- If  $|\mathbf{b}_2| < |\mathbf{b}_1|$ , swap  $\mathbf{b}_1$  and  $\mathbf{b}_2$ ;
- Else, terminate.

LLL in  $\mathbb{Z}^4$ 

$$\mathbf{B} = \begin{pmatrix} 855401 & 0 & 0 & 0 \\ 328161 & 1 & 0 & 0 \\ 211573 & 0 & 1 & 0 \\ 325714 & 0 & 0 & 1 \end{pmatrix}$$

- Gauss-reduce the first two vectors;

LLL in  $\mathbb{Z}^4$ 

$$\mathbf{B} = \begin{pmatrix} 855401 & 0 & 0 & 0 \\ 328161 & 1 & 0 & 0 \\ \hline 211573 & 0 & 1 & 0 \\ 325714 & 0 & 0 & 1 \end{pmatrix}$$

- Gauss-reduce the first two vectors;

LLL in  $\mathbb{Z}^4$ 

$$\mathbf{B} = \begin{pmatrix} -801 & -309 & 0 & 0 \\ -260 & 941 & 0 & 0 \\ \hline 211573 & 0 & 1 & 0 \\ 325714 & 0 & 0 & 1 \end{pmatrix}$$

- Gauss-reduce the first two vectors;

LLL in  $\mathbb{Z}^4$ 

$$\mathbf{B} = \begin{pmatrix} -801 & -309 & 0 & 0 \\ -260 & 941 & 0 & 0 \\ 211573 & 0 & 1 & 0 \\ \hline 325714 & 0 & 0 & 1 \end{pmatrix}$$

- Every pair of first three vectors are Gauss-reduced;



LLL in  $\mathbb{Z}^4$ 

$$\mathbf{B} = \begin{pmatrix} -26 & -12 & 55 & 0 \\ 68 & 53 & 31 & 0 \\ 59 & -146 & -4 & 0 \\ \hline 325714 & 0 & 0 & 1 \end{pmatrix}$$

- Every pair of first three vectors are Gauss-reduced;

LLL in  $\mathbb{Z}^4$ 

$$\mathbf{B} = \begin{pmatrix} 15 & 18 & 10 & 20 \\ -20 & 15 & 18 & 10 \\ -10 & -20 & 15 & 18 \\ -18 & -10 & -20 & 15 \end{pmatrix}$$

- Finally, every pair of vectors are Gauss-reduced.

LLL in  $\mathbb{Z}^4$ 

$$\begin{pmatrix} 855401 & 0 & 0 & 0 \\ 328161 & 1 & 0 & 0 \\ 211573 & 0 & 1 & 0 \\ 325714 & 0 & 0 & 1 \end{pmatrix} \longrightarrow \begin{pmatrix} 15 & 18 & 10 & 20 \\ -20 & 15 & 18 & 10 \\ -10 & -20 & 15 & 18 \\ -18 & -10 & -20 & 15 \end{pmatrix}$$

- Let  $n$  be the dimension, and  $\beta$  be maximum bit length of coefficients
- i.e.,  $n = 4$ ,  $\beta = \log_2 855401 \sim 16.4$
- Requires  $O(n^2)$  Gauss reduction
- Each Gauss reduction need  $O(\beta^2 n^4)$  operations.
- Total cost  $O(n^6 \beta^3)$

# Example of an LLL reduction

$$\begin{pmatrix} 83090417 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 73193167 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 67400468 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 229382 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 54626226 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of an LLL reduction

$$\begin{pmatrix} 83090417 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 73193167 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ \hline 67400468 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 229382 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 54626226 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of an LLL reduction

$$\begin{pmatrix} 83090417 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ -9897250 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ \hline 67400468 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 229382 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 54626226 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of an LLL reduction

$$\begin{pmatrix} 587 & 4290 & 0 & 0 & 0 & 0 & 0 & 0 \\ -18732 & 4651 & 0 & 0 & 0 & 0 & 0 & 0 \\ \hline 67400468 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 229382 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 54626226 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of an LLL reduction

$$\begin{pmatrix} 587 & 4290 & 0 & 0 & 0 & 0 & 0 & 0 \\ -18732 & 4651 & 0 & 0 & 0 & 0 & 0 & 0 \\ 67400468 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ \hline 229382 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 54626226 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$



# Example of an LLL reduction

$$\begin{pmatrix} 587 & 4290 & 0 & 0 & 0 & 0 & 0 & 0 \\ -18732 & 4651 & 0 & 0 & 0 & 0 & 0 & 0 \\ -1643 & -690 & 1 & 0 & 0 & 0 & 0 & 0 \\ \hline 229382 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 54626226 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of an LLL reduction

$$\begin{pmatrix} 142 & 230 & 125 & 0 & 0 & 0 & 0 & 0 \\ 195 & -352 & 275 & 0 & 0 & 0 & 0 & 0 \\ -440 & -61 & 388 & 0 & 0 & 0 & 0 & 0 \\ \hline 229382 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 54626226 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of an LLL reduction

$$\begin{pmatrix} 142 & 230 & 125 & 0 & 0 & 0 & 0 & 0 \\ 195 & -352 & 275 & 0 & 0 & 0 & 0 & 0 \\ -440 & -61 & 388 & 0 & 0 & 0 & 0 & 0 \\ 229382 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ \hline 54626226 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of an LLL reduction

$$\begin{pmatrix} 142 & 230 & 125 & 0 & 0 & 0 & 0 & 0 \\ 195 & -352 & 275 & 0 & 0 & 0 & 0 & 0 \\ -440 & -61 & 388 & 0 & 0 & 0 & 0 & 0 \\ 75 & -202 & 48 & 1 & 0 & 0 & 0 & 0 \\ \hline 54626226 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of an LLL reduction

$$\begin{pmatrix} -89 & -35 & -36 & 12 & 0 & 0 & 0 & 0 \\ -83 & 59 & 42 & -15 & 0 & 0 & 0 & 0 \\ -42 & 66 & -25 & 51 & 0 & 0 & 0 & 0 \\ -3 & 24 & 76 & 76 & 0 & 0 & 0 & 0 \\ \hline 54626226 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of an LLL reduction

$$\begin{pmatrix} -89 & -35 & -36 & 12 & 0 & 0 & 0 & 0 \\ -83 & 59 & 42 & -15 & 0 & 0 & 0 & 0 \\ -42 & 66 & -25 & 51 & 0 & 0 & 0 & 0 \\ -3 & 24 & 76 & 76 & 0 & 0 & 0 & 0 \\ 54626226 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ \hline 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of an LLL reduction

$$\begin{pmatrix} -89 & -35 & -36 & 12 & 0 & 0 & 0 & 0 \\ -83 & 59 & 42 & -15 & 0 & 0 & 0 & 0 \\ -42 & 66 & -25 & 51 & 0 & 0 & 0 & 0 \\ -3 & 24 & 76 & 76 & 0 & 0 & 0 & 0 \\ -2 & 26 & -34 & 7 & 1 & 0 & 0 & 0 \\ \hline 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of an LLL reduction

$$\begin{pmatrix} -24 & -10 & 20 & -6 & 7 & 0 & 0 & 0 \\ 23 & 2 & -4 & -3 & 19 & 0 & 0 & 0 \\ -26 & 16 & -14 & 1 & 8 & 0 & 0 & 0 \\ 9 & 26 & 19 & 40 & 10 & 0 & 0 & 0 \\ 5 & 39 & -7 & -47 & -13 & 0 & 0 & 0 \\ \hline 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$



# Example of an LLL reduction

$$\begin{pmatrix} -24 & -10 & 20 & -6 & 7 & 0 & 0 & 0 \\ 23 & 2 & -4 & -3 & 19 & 0 & 0 & 0 \\ -26 & 16 & -14 & 1 & 8 & 0 & 0 & 0 \\ 9 & 26 & 19 & 40 & 10 & 0 & 0 & 0 \\ 5 & 39 & -7 & -47 & -13 & 0 & 0 & 0 \\ 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ \hline 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of an LLL reduction

$$\begin{pmatrix} -24 & -10 & 20 & -6 & 7 & 0 & 0 & 0 \\ 23 & 2 & -4 & -3 & 19 & 0 & 0 & 0 \\ -26 & 16 & -14 & 1 & 8 & 0 & 0 & 0 \\ 9 & 26 & 19 & 40 & 10 & 0 & 0 & 0 \\ 5 & 39 & -7 & -47 & -13 & 0 & 0 & 0 \\ 1 & 6 & 10 & -25 & -19 & 1 & 0 & 0 \\ \hline 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of an LLL reduction

$$\begin{pmatrix} 6 & 9 & -9 & 5 & -2 & -2 & 0 & 0 \\ -12 & 8 & 2 & 4 & 3 & -4 & 0 & 0 \\ -2 & 0 & -18 & -7 & 2 & 8 & 0 & 0 \\ 5 & 1 & 7 & -4 & 24 & -2 & 0 & 0 \\ 7 & 15 & 1 & -20 & -21 & -1 & 0 & 0 \\ 5 & 0 & -1 & 12 & 15 & 24 & 0 & 0 \\ \hline 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of an LLL reduction

$$\begin{pmatrix} 6 & 9 & -9 & 5 & -2 & -2 & 0 & 0 \\ -12 & 8 & 2 & 4 & 3 & -4 & 0 & 0 \\ -2 & 0 & -18 & -7 & 2 & 8 & 0 & 0 \\ 5 & 1 & 7 & -4 & 24 & -2 & 0 & 0 \\ 7 & 15 & 1 & -20 & -21 & -1 & 0 & 0 \\ 5 & 0 & -1 & 12 & 15 & 24 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ \hline 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of an LLL reduction

$$\begin{pmatrix} 6 & 9 & -9 & 5 & -2 & -2 & 0 & 0 \\ -12 & 8 & 2 & 4 & 3 & -4 & 0 & 0 \\ -2 & 0 & -18 & -7 & 2 & 8 & 0 & 0 \\ 5 & 1 & 7 & -4 & 24 & -2 & 0 & 0 \\ 7 & 15 & 1 & -20 & -21 & -1 & 0 & 0 \\ 5 & 0 & -1 & 12 & 15 & 24 & 0 & 0 \\ 3 & 2 & -5 & -1 & 1 & -13 & 1 & 0 \\ \hline 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of an LLL reduction

$$\left( \begin{array}{cccccccc} -6 & 3 & 1 & -7 & -2 & -1 & 4 & 0 \\ 6 & 9 & -9 & 5 & -2 & -2 & 0 & 0 \\ -3 & -2 & 5 & 1 & -1 & 13 & -1 & 0 \\ -6 & 5 & 1 & 11 & 5 & -3 & -4 & 0 \\ -6 & -3 & -8 & 2 & -7 & 1 & 6 & 0 \\ -2 & -12 & -10 & -5 & 6 & 11 & -4 & 0 \\ 4 & -3 & 4 & 2 & 0 & 6 & 15 & 0 \\ \hline 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{array} \right)$$

# Example of an LLL reduction

$$\begin{pmatrix} -6 & 3 & 1 & -7 & -2 & -1 & 4 & 0 \\ 6 & 9 & -9 & 5 & -2 & -2 & 0 & 0 \\ -3 & -2 & 5 & 1 & -1 & 13 & -1 & 0 \\ -6 & 5 & 1 & 11 & 5 & -3 & -4 & 0 \\ -6 & -3 & -8 & 2 & -7 & 1 & 6 & 0 \\ -2 & -12 & -10 & -5 & 6 & 11 & -4 & 0 \\ 4 & -3 & 4 & 2 & 0 & 6 & 15 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of an LLL reduction

$$\begin{pmatrix} -6 & 3 & 1 & -7 & -2 & -1 & 4 & 0 \\ 6 & 9 & -9 & 5 & -2 & -2 & 0 & 0 \\ -3 & -2 & 5 & 1 & -1 & 13 & -1 & 0 \\ -6 & 5 & 1 & 11 & 5 & -3 & -4 & 0 \\ -6 & -3 & -8 & 2 & -7 & 1 & 6 & 0 \\ -2 & -12 & -10 & -5 & 6 & 11 & -4 & 0 \\ 4 & -3 & 4 & 2 & 0 & 6 & 15 & 0 \\ 7 & 2 & 1 & -4 & 0 & -6 & 3 & 1 \end{pmatrix}$$



# Example of an LLL reduction

$$\begin{pmatrix} -6 & 3 & 1 & -7 & -2 & -1 & 4 & 0 \\ 4 & 0 & 6 & -3 & -1 & 7 & 2 & 1 \\ -7 & -2 & -1 & 4 & 0 & 6 & -3 & -1 \\ -1 & 4 & 0 & 6 & -3 & -1 & 7 & 2 \\ 7 & 5 & -9 & -1 & 1 & -1 & -7 & -2 \\ 4 & 4 & -2 & 1 & 2 & -5 & -7 & -8 \\ 1 & 6 & 0 & 6 & 3 & 8 & -2 & 7 \\ 0 & 6 & -3 & -1 & 7 & 2 & 1 & -4 \end{pmatrix}$$

# Improving floating point precisions

- 1 Introduction
- 2 Classic LLL Algorithm
- 3 Improving floating point precisions**
- 4 Recursive Reduction
- 5 LLL for ideal lattices
- 6 conclusion

## LLL using floating point

$$\mathbf{B} = \begin{pmatrix} 18 & 1 \\ 51 & 2 \end{pmatrix}$$

- Define  $\mu = \frac{\mathbf{b}_1 \cdot \mathbf{b}_2}{\mathbf{b}_1 \cdot \mathbf{b}_1} = \frac{184}{65} \sim 2.8$ ;
- If  $|\mu| > 0.5$ , let  $\mathbf{b}_2 = \mathbf{b}_2 - \lfloor \mu \rfloor \mathbf{b}_1 = \mathbf{b}_2 - 3\mathbf{b}_1 = (-3, -1)$ ;
- If  $|\mathbf{b}_2| < |\mathbf{b}_1|$ , swap  $\mathbf{b}_1$  and  $\mathbf{b}_2$ ;
- Else, terminate.

# LLL using floating point

## LLL using floating point

$$\mathbf{B} = \begin{pmatrix} 18 & 1 \\ 51 & 2 \end{pmatrix}$$

- Define  $\mu = \frac{\mathbf{b}_1 \cdot \mathbf{b}_2}{\mathbf{b}_1 \cdot \mathbf{b}_1} = \frac{184}{65} = \frac{1011}{0100} \frac{1000}{0001} \sim 2.8$ ;
- If  $|\mu| > 0.5$ , let  $\mathbf{b}_2 = \mathbf{b}_2 - \lfloor \mu \rfloor \mathbf{b}_1 = \mathbf{b}_2 - 3\mathbf{b}_1 = (-3, -1)$ ;
- If  $|\mathbf{b}_2| < |\mathbf{b}_1|$ , swap  $\mathbf{b}_1$  and  $\mathbf{b}_2$ ;
- Else, terminate.

The error in the *fp* will not effect  $\mu$  if the precision is  $\mathcal{O}(1.6d) \sim 4$

# LLL using floating point

## LLL using floating point

$$\mathbf{B} = \begin{pmatrix} 18 & 1 \\ 51 & 2 \end{pmatrix}$$

- Define  $\mu = \frac{\mathbf{b}_1 \cdot \mathbf{b}_2}{\mathbf{b}_1 \cdot \mathbf{b}_1} = \frac{184}{65} \sim \frac{1011\ 0000}{0100\ 0000} = 2.75$ ;
- If  $|\mu| > 0.5$ , let  $\mathbf{b}_2 = \mathbf{b}_2 - \lfloor \mu \rfloor \mathbf{b}_1 = \mathbf{b}_2 - 3\mathbf{b}_1 = (-3, -1)$ ;
- If  $|\mathbf{b}_2| < |\mathbf{b}_1|$ , swap  $\mathbf{b}_1$  and  $\mathbf{b}_2$ ;
- Else, terminate.

The error in the *fp* will not effect  $\mu$  if the precision is  $\mathcal{O}(1.6d) \sim 4$

## LLL using floating point

$$\mathbf{B} = \begin{pmatrix} -3 & -1 \\ 18 & 1 \end{pmatrix}$$

- Define  $\mu = \frac{\mathbf{b}_1 \cdot \mathbf{b}_2}{\mathbf{b}_1 \cdot \mathbf{b}_1} = -\frac{11}{2} = -5.5$ ;
- If  $|\mu| > 0.5$ , let  $\mathbf{b}_2 = \mathbf{b}_2 - \lfloor \mu \rfloor \mathbf{b}_1 = \mathbf{b}_2 - (-6)\mathbf{b}_1 = (0, -5)$ ;
- If  $|\mathbf{b}_2| < |\mathbf{b}_1|$ , swap  $\mathbf{b}_1$  and  $\mathbf{b}_2$ ;
- Else, terminate.

## LLL using floating point

$$\mathbf{B} = \begin{pmatrix} -3 & -1 \\ 0 & -5 \end{pmatrix}$$

- Define  $\mu = \frac{\mathbf{b}_1 \cdot \mathbf{b}_2}{\mathbf{b}_1 \cdot \mathbf{b}_1} = -\frac{1}{2} = -0.5$ ;
- If  $|\mu| \leq 0.5$ , let  $\mathbf{b}_2 = \mathbf{b}_2 - \lfloor \mu \rfloor \mathbf{b}_1$ ;
- If  $|\mathbf{b}_2| < |\mathbf{b}_1|$ , swap  $\mathbf{b}_1$  and  $\mathbf{b}_2$ ;
- Else, terminate.

$$B = \begin{pmatrix} 1911310173 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 437491759 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 128552629 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 972127522 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 711069765 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 125617110 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 812891076 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 44057509 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 376073782 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 340284326 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

- To process first two vectors;
- Precision used  $1.6d = 16$ ;
- Required precision  $1.6 * 2 \sim 4$



$$B = \begin{pmatrix} -14345 & 40372 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ -36529 & -30433 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 128552629 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 972127522 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 711069765 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 125617110 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 812891076 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 44057509 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 376073782 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 340284326 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

- To process first two vectors;
- Precision used  $1.6d = 16$ ;
- Required precision  $1.6 * 2 \sim 4$

$$\mathcal{B} = \begin{pmatrix}
 -521 & 289 & 34 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 -399 & -551 & 105 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 781 & 594 & 4594 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 972127522 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\
 711069765 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\
 125617110 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\
 812891076 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\
 44057509 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\
 376073782 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\
 340284326 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1
 \end{pmatrix}$$

- To process first three vectors;
- Precision used  $1.6d = 16$ ;
- Required precision  $1.6 * 4 \sim 5$

## LLL using Adaptive floating point

- The cost of *fp*LLL depends largely on the precision ( $\ell$ );
  - $(d^3\beta^2 + d^4\beta)\mathcal{M}(\ell)$
  - $\mathcal{M}(\cdot)$  is the multiplication cost of two integers
  - $\|\mathbf{b}_i\| \leq 2^\beta$
- The original *fp*LLL uses a fixed precision  $\ell \sim 1.6d$ ;
- One needs  $1.6k$  for  $(\mathbf{b}_1, \dots, \mathbf{b}_k)$  for  $k$  from 2 to  $d$ ;
- Increase the precision with regards to #vectors;
- The reduction is accelerated.

## Complexity

- The cost of *Adp-fplll*:
  - $\sum_{i=2}^d d^2 \beta (1 + \frac{\beta}{i}) \mathcal{M}(i) = \frac{1}{2} d^4 \beta^2 + \frac{1}{6} d^5 \beta$ ;
  - Compared with  $d^4 \beta^2 + d^5 \beta$  for *fplll*;
- One need to re-generate  $\mu$  (a.k.a. GSO) due to the change of precision;
  - Incur a cost of  $\mathcal{O}(d^5 \beta)$  in worst-cases;
- In theory, the advantage is  $0 \sim 50\%$ .

# Adaptive Precision Floating Point LLL

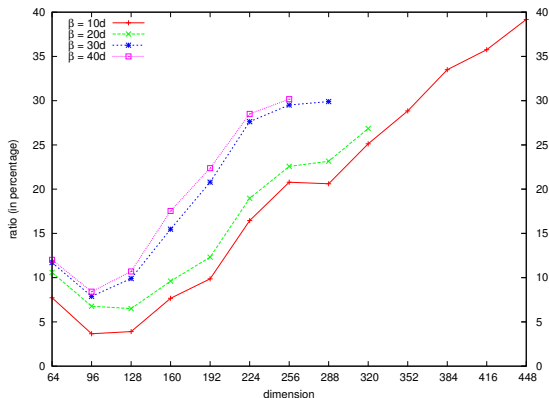


Figure: Apt-fpIII vs fpIII

# Recursive Reduction

- 1 Introduction
- 2 Classic LLL Algorithm
- 3 Improving floating point precisions
- 4 Recursive Reduction**
- 5 LLL for ideal lattices
- 6 conclusion

# Recursive Reduction

$$\mathcal{B} = \begin{pmatrix} 69069346 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 23286381 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 21463395 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 57272001 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 17637855 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 21407089 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 7776123 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 29209763 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

- Recall that the complexity depends on  $d$  and  $\beta$
- $d = 8$
- $\beta = \log_2 69069346 \sim 26$

# Recursive Reduction

$$B = \begin{pmatrix} 69069346 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 23286381 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 21463395 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 57272001 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 17637855 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 21407089 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 7776123 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 29209763 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

- Recursive reduction step 1
- $d = 2$
- $\beta = \log_2 69069346 \sim 26$



# Recursive Reduction

$$B = \begin{pmatrix} -2711 & 3353 & 0 & 0 & 0 & 0 & 0 & 0 \\ -13730 & -8496 & 0 & 0 & 0 & 0 & 0 & 0 \\ -741 & 0 & 2631 & -986 & 0 & 0 & 0 & 0 \\ -20583 & 0 & -4208 & 1577 & 0 & 0 & 0 & 0 \\ -843 & 0 & 0 & 0 & -1187 & 978 & 0 & 0 \\ 13505 & 0 & 0 & 0 & -6378 & 5255 & 0 & 0 \\ -3980 & 0 & 0 & 0 & 0 & 0 & 3407 & -907 \\ 3729 & 0 & 0 & 0 & 0 & 0 & 4147 & -1104 \end{pmatrix}$$

- Recursive reduction step 1
- $d = 2$
- $\beta = \log_2 69069346 \sim 26$

# Recursive Reduction

$$B = \begin{pmatrix} -2711 & 3353 & 0 & 0 & 0 & 0 & 0 & 0 \\ -13730 & -8496 & 0 & 0 & 0 & 0 & 0 & 0 \\ -741 & 0 & 2631 & -986 & 0 & 0 & 0 & 0 \\ -20583 & 0 & -4208 & 1577 & 0 & 0 & 0 & 0 \\ \hline -843 & 0 & 0 & 0 & -1187 & 978 & 0 & 0 \\ 13505 & 0 & 0 & 0 & -6378 & 5255 & 0 & 0 \\ -3980 & 0 & 0 & 0 & 0 & 0 & 3407 & -907 \\ 3729 & 0 & 0 & 0 & 0 & 0 & 4147 & -1104 \end{pmatrix}$$

- Recursive reduction step 2
- $d = 4$
- $\beta = \log_2 20583 \sim 14$

# Recursive Reduction

$$B = \begin{pmatrix} -8 & -47 & -10 & -29 & 0 & 0 & 0 & 0 \\ 59 & 52 & 51 & -4 & 0 & 0 & 0 & 0 \\ 22 & -50 & -17 & 87 & 0 & 0 & 0 & 0 \\ 75 & 40 & -120 & 7 & 0 & 0 & 0 & 0 \\ \hline -52 & 0 & 0 & 0 & -20 & -13 & -9 & 24 \\ 19 & 0 & 0 & 0 & -17 & -36 & 40 & 26 \\ 9 & 0 & 0 & 0 & -26 & -19 & -54 & 44 \\ 26 & 0 & 0 & 0 & -112 & 88 & -7 & 5 \end{pmatrix}$$

- Recursive reduction step 2
- $d = 4$
- $\beta = \log_2 20583 \sim 14$

# Recursive Reduction

$$B = \begin{pmatrix} -8 & -47 & -10 & -29 & 0 & 0 & 0 & 0 \\ 59 & 52 & 51 & -4 & 0 & 0 & 0 & 0 \\ 22 & -50 & -17 & 87 & 0 & 0 & 0 & 0 \\ 75 & 40 & -120 & 7 & 0 & 0 & 0 & 0 \\ -52 & 0 & 0 & 0 & -20 & -13 & -9 & 24 \\ 19 & 0 & 0 & 0 & -17 & -36 & 40 & 26 \\ 9 & 0 & 0 & 0 & -26 & -19 & -54 & 44 \\ 26 & 0 & 0 & 0 & -112 & 88 & -7 & 5 \end{pmatrix}$$

- Recursive reduction step 3
- $d = 8$
- $\beta = \log_2 120 \sim 7$

## Complexity

- New complexity:  $O(d^4\beta + d^2\beta^2)$
- Compare with  $L^2$ :  $O(d^4\beta + d^3\beta^2)$

## Analyze Gentry-Halevi's Fully homomorphic encryption scheme

- $d = 2^{11}, \beta \sim 2^{19.5}$
- Complexity for  $L^2$ :  $(2^{11})^4(2^{19.5}) + (2^{11})^3(2^{19.5})^2 \sim 2^{72}$
- Our complexity:  $(2^{11})^4(2^{19.5}) + (2^{11})^2(2^{19.5})^2 \sim 2^{63.5}$

# Adaptive Precision Floating Point LLL

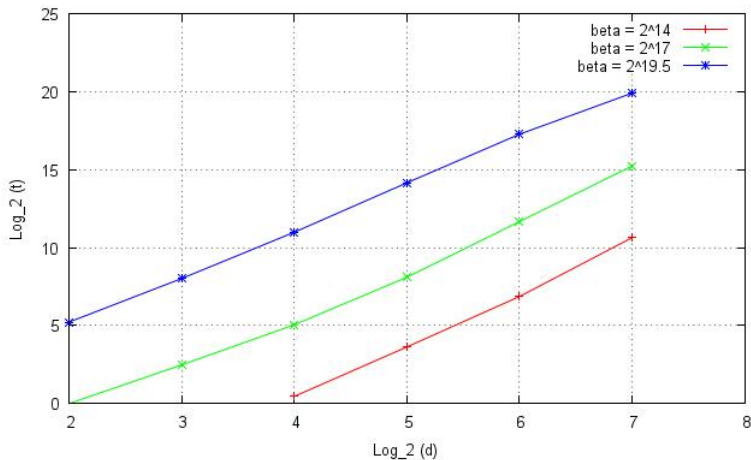


Figure: Implementation results

# Recursive Reduction

- 1 Introduction
- 2 Classic LLL Algorithm
- 3 Improving floating point precisions
- 4 Recursive Reduction
- 5 LLL for ideal lattices**
- 6 conclusion

## A basis of ideal lattice

$$\begin{pmatrix} v_1 & v_2 & v_3 & \dots & v_d \\ -v_d & v_1 & v_2 & \dots & v_{d-1} \\ -v_{d-1} & -v_n & v_1 & \dots & v_{d-2} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ -v_2 & -v_3 & -v_4 & \dots & v_1 \end{pmatrix} \begin{pmatrix} 15 & 18 & 10 & 20 \\ -20 & 15 & 18 & 10 \\ -10 & -20 & 15 & 18 \\ -18 & -10 & -20 & 15 \end{pmatrix}$$



## A principal ideal lattice

$\mathcal{L}$  is generated by only one element and a determinant

$$\begin{pmatrix} p & 0 & 0 & \dots & 0 & 0 \\ -\alpha & 1 & 0 & \dots & 0 & 0 \\ -\alpha^2 & & 1 & \dots & 0 & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ -\alpha^{\deg g - 1} & 0 & 0 & \dots & 0 & 1 \end{pmatrix} \begin{pmatrix} 855401 & 0 & 0 & 0 \\ 328161 & 1 & 0 & 0 \\ 211573 & 0 & 1 & 0 \\ 325714 & 0 & 0 & 1 \end{pmatrix}$$

# Example of iLLL

$$\begin{pmatrix} 83090417 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 73193167 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 67400468 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 229382 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 54626226 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of iLLL

$$\begin{pmatrix} 83090417 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 73193167 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ \hline 67400468 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 229382 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 54626226 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of iLLL

$$\begin{pmatrix} 83090417 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ -9897250 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ \hline 67400468 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 229382 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 54626226 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of iLLL

$$\begin{pmatrix} 83090417 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ -9897250 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ \hline 0 & -9897250 & 1 & 0 & 0 & 0 & 0 & 0 \\ 229382 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 54626226 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of iLLL

$$\begin{pmatrix} 587 & 4290 & 0 & 0 & 0 & 0 & 0 & 0 \\ -18732 & 4651 & 0 & 0 & 0 & 0 & 0 & 0 \\ \hline 0 & -9897250 & 1 & 0 & 0 & 0 & 0 & 0 \\ 229382 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 54626226 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of iLLL

$$\begin{pmatrix} 587 & 4290 & 0 & 0 & 0 & 0 & 0 & 0 \\ -18732 & 4651 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & -9897250 & 1 & 0 & 0 & 0 & 0 & 0 \\ \hline 229382 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 54626226 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of iLLL

$$\begin{pmatrix} 587 & 4290 & 0 & 0 & 0 & 0 & 0 & 0 \\ -18732 & 4651 & 0 & 0 & 0 & 0 & 0 & 0 \\ -1643 & -690 & 1 & 0 & 0 & 0 & 0 & 0 \\ \hline 229382 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 54626226 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$



# Example of iLLL

$$\begin{pmatrix} 587 & 4290 & 0 & 0 & 0 & 0 & 0 & 0 \\ -18732 & 4651 & 0 & 0 & 0 & 0 & 0 & 0 \\ -1643 & -690 & 1 & 0 & 0 & 0 & 0 & 0 \\ \hline 0 & -1643 & -690 & 1 & 0 & 0 & 0 & 0 \\ 54626226 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of iLLL

$$\begin{pmatrix} 142 & 230 & 125 & 0 & 0 & 0 & 0 & 0 \\ 195 & -352 & 275 & 0 & 0 & 0 & 0 & 0 \\ -440 & -61 & 388 & 0 & 0 & 0 & 0 & 0 \\ \hline 0 & -1643 & -690 & 1 & 0 & 0 & 0 & 0 \\ 54626226 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of iLLL

$$\begin{pmatrix} 142 & 230 & 125 & 0 & 0 & 0 & 0 & 0 \\ 195 & -352 & 275 & 0 & 0 & 0 & 0 & 0 \\ -440 & -61 & 388 & 0 & 0 & 0 & 0 & 0 \\ 0 & -1643 & -690 & 1 & 0 & 0 & 0 & 0 \\ \hline 54626226 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of iLLL

$$\begin{pmatrix} 142 & 230 & 125 & 0 & 0 & 0 & 0 & 0 \\ 195 & -352 & 275 & 0 & 0 & 0 & 0 & 0 \\ -440 & -61 & 388 & 0 & 0 & 0 & 0 & 0 \\ 75 & -202 & 48 & 1 & 0 & 0 & 0 & 0 \\ \hline 54626226 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of iLLL

$$\left( \begin{array}{cccccccc} 142 & 230 & 125 & 0 & 0 & 0 & 0 & 0 \\ 195 & -352 & 275 & 0 & 0 & 0 & 0 & 0 \\ -440 & -61 & 388 & 0 & 0 & 0 & 0 & 0 \\ 75 & -202 & 48 & 1 & 0 & 0 & 0 & 0 \\ \hline 0 & 75 & -202 & 48 & 1 & 0 & 0 & 0 \\ 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{array} \right)$$

# Example of iLLL

$$\begin{pmatrix} -89 & -35 & -36 & 12 & 0 & 0 & 0 & 0 \\ -83 & 59 & 42 & -15 & 0 & 0 & 0 & 0 \\ -42 & 66 & -25 & 51 & 0 & 0 & 0 & 0 \\ -3 & 24 & 76 & 76 & 0 & 0 & 0 & 0 \\ \hline 0 & 75 & -202 & 48 & 1 & 0 & 0 & 0 \\ 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of iLLL

$$\begin{pmatrix} -89 & -35 & -36 & 12 & 0 & 0 & 0 & 0 \\ -83 & 59 & 42 & -15 & 0 & 0 & 0 & 0 \\ -42 & 66 & -25 & 51 & 0 & 0 & 0 & 0 \\ -3 & 24 & 76 & 76 & 0 & 0 & 0 & 0 \\ 0 & 75 & -202 & 48 & 1 & 0 & 0 & 0 \\ \hline 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of iLLL

$$\begin{pmatrix} -89 & -35 & -36 & 12 & 0 & 0 & 0 & 0 \\ -83 & 59 & 42 & -15 & 0 & 0 & 0 & 0 \\ -42 & 66 & -25 & 51 & 0 & 0 & 0 & 0 \\ -3 & 24 & 76 & 76 & 0 & 0 & 0 & 0 \\ -2 & 26 & -34 & 7 & 1 & 0 & 0 & 0 \\ \hline 13559580 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$



# Example of iLLL

$$\begin{pmatrix} -89 & -35 & -36 & 12 & 0 & 0 & 0 & 0 \\ -83 & 59 & 42 & -15 & 0 & 0 & 0 & 0 \\ -42 & 66 & -25 & 51 & 0 & 0 & 0 & 0 \\ -3 & 24 & 76 & 76 & 0 & 0 & 0 & 0 \\ -2 & 26 & -34 & 7 & 1 & 0 & 0 & 0 \\ \hline 0 & -2 & 26 & -34 & 7 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of iLLL

$$\begin{pmatrix} -24 & -10 & 20 & -6 & 7 & 0 & 0 & 0 \\ 23 & 2 & -4 & -3 & 19 & 0 & 0 & 0 \\ -26 & 16 & -14 & 1 & 8 & 0 & 0 & 0 \\ 9 & 26 & 19 & 40 & 10 & 0 & 0 & 0 \\ 5 & 39 & -7 & -47 & -13 & 0 & 0 & 0 \\ \hline 0 & -2 & 26 & -34 & 7 & 1 & 0 & 0 \\ 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of iLLL

$$\begin{pmatrix} -24 & -10 & 20 & -6 & 7 & 0 & 0 & 0 \\ 23 & 2 & -4 & -3 & 19 & 0 & 0 & 0 \\ -26 & 16 & -14 & 1 & 8 & 0 & 0 & 0 \\ 9 & 26 & 19 & 40 & 10 & 0 & 0 & 0 \\ 5 & 39 & -7 & -47 & -13 & 0 & 0 & 0 \\ 0 & -2 & 26 & -34 & 7 & 1 & 0 & 0 \\ \hline 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of iLLL

$$\begin{pmatrix} -24 & -10 & 20 & -6 & 7 & 0 & 0 & 0 \\ 23 & 2 & -4 & -3 & 19 & 0 & 0 & 0 \\ -26 & 16 & -14 & 1 & 8 & 0 & 0 & 0 \\ 9 & 26 & 19 & 40 & 10 & 0 & 0 & 0 \\ 5 & 39 & -7 & -47 & -13 & 0 & 0 & 0 \\ 1 & 6 & 10 & -25 & -19 & 1 & 0 & 0 \\ \hline 63222454 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of iLLL

$$\begin{pmatrix} -24 & -10 & 20 & -6 & 7 & 0 & 0 & 0 \\ 23 & 2 & -4 & -3 & 19 & 0 & 0 & 0 \\ -26 & 16 & -14 & 1 & 8 & 0 & 0 & 0 \\ 9 & 26 & 19 & 40 & 10 & 0 & 0 & 0 \\ 5 & 39 & -7 & -47 & -13 & 0 & 0 & 0 \\ 1 & 6 & 10 & -25 & -19 & 1 & 0 & 0 \\ \hline 0 & 1 & 6 & 10 & -25 & -19 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of iLLL

$$\left( \begin{array}{cccccccc} 6 & 9 & -9 & 5 & -2 & -2 & 0 & 0 \\ -12 & 8 & 2 & 4 & 3 & -4 & 0 & 0 \\ -2 & 0 & -18 & -7 & 2 & 8 & 0 & 0 \\ 5 & 1 & 7 & -4 & 24 & -2 & 0 & 0 \\ 7 & 15 & 1 & -20 & -21 & -1 & 0 & 0 \\ 5 & 0 & -1 & 12 & 15 & 24 & 0 & 0 \\ \hline 0 & 1 & 6 & 10 & -25 & -19 & 1 & 0 \\ 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{array} \right)$$

# Example of iLLL

$$\begin{pmatrix} 6 & 9 & -9 & 5 & -2 & -2 & 0 & 0 \\ -12 & 8 & 2 & 4 & 3 & -4 & 0 & 0 \\ -2 & 0 & -18 & -7 & 2 & 8 & 0 & 0 \\ 5 & 1 & 7 & -4 & 24 & -2 & 0 & 0 \\ 7 & 15 & 1 & -20 & -21 & -1 & 0 & 0 \\ 5 & 0 & -1 & 12 & 15 & 24 & 0 & 0 \\ 0 & 1 & 6 & 10 & -25 & -19 & 1 & 0 \\ \hline 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$

# Example of iLLL

$$\begin{pmatrix} 6 & 9 & -9 & 5 & -2 & -2 & 0 & 0 \\ -12 & 8 & 2 & 4 & 3 & -4 & 0 & 0 \\ -2 & 0 & -18 & -7 & 2 & 8 & 0 & 0 \\ 5 & 1 & 7 & -4 & 24 & -2 & 0 & 0 \\ 7 & 15 & 1 & -20 & -21 & -1 & 0 & 0 \\ 5 & 0 & -1 & 12 & 15 & 24 & 0 & 0 \\ 3 & 2 & -5 & -1 & 1 & -13 & 1 & 0 \\ \hline 11182519 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}$$



# Example of iLLL

$$\begin{pmatrix} 6 & 9 & -9 & 5 & -2 & -2 & 0 & 0 \\ -12 & 8 & 2 & 4 & 3 & -4 & 0 & 0 \\ -2 & 0 & -18 & -7 & 2 & 8 & 0 & 0 \\ 5 & 1 & 7 & -4 & 24 & -2 & 0 & 0 \\ 7 & 15 & 1 & -20 & -21 & -1 & 0 & 0 \\ 5 & 0 & -1 & 12 & 15 & 24 & 0 & 0 \\ 3 & 2 & -5 & -1 & 1 & -13 & 1 & 0 \\ \hline 0 & 3 & 2 & -5 & -1 & 1 & -13 & 1 \end{pmatrix}$$

# Example of iLLL

$$\begin{pmatrix} -6 & 3 & 1 & -7 & -2 & -1 & 4 & 0 \\ 6 & 9 & -9 & 5 & -2 & -2 & 0 & 0 \\ -3 & -2 & 5 & 1 & -1 & 13 & -1 & 0 \\ -6 & 5 & 1 & 11 & 5 & -3 & -4 & 0 \\ -6 & -3 & -8 & 2 & -7 & 1 & 6 & 0 \\ -2 & -12 & -10 & -5 & 6 & 11 & -4 & 0 \\ 4 & -3 & 4 & 2 & 0 & 6 & 15 & 0 \\ \hline 0 & 3 & 2 & -5 & -1 & 1 & -13 & 1 \end{pmatrix}$$

# Example of iLLL

$$\begin{pmatrix} -6 & 3 & 1 & -7 & -2 & -1 & 4 & 0 \\ 6 & 9 & -9 & 5 & -2 & -2 & 0 & 0 \\ -3 & -2 & 5 & 1 & -1 & 13 & -1 & 0 \\ -6 & 5 & 1 & 11 & 5 & -3 & -4 & 0 \\ -6 & -3 & -8 & 2 & -7 & 1 & 6 & 0 \\ -2 & -12 & -10 & -5 & 6 & 11 & -4 & 0 \\ 4 & -3 & 4 & 2 & 0 & 6 & 15 & 0 \\ 0 & 3 & 2 & -5 & -1 & 1 & -13 & 1 \end{pmatrix}$$

# Example of iLLL

$$\begin{pmatrix} -6 & 3 & 1 & -7 & -2 & -1 & 4 & 0 \\ 6 & 9 & -9 & 5 & -2 & -2 & 0 & 0 \\ -3 & -2 & 5 & 1 & -1 & 13 & -1 & 0 \\ -6 & 5 & 1 & 11 & 5 & -3 & -4 & 0 \\ -6 & -3 & -8 & 2 & -7 & 1 & 6 & 0 \\ -2 & -12 & -10 & -5 & 6 & 11 & -4 & 0 \\ 4 & -3 & 4 & 2 & 0 & 6 & 15 & 0 \\ 7 & 2 & 1 & -4 & 0 & -6 & 3 & 1 \end{pmatrix}$$

# Example of iLLL

$$\begin{pmatrix} -6 & 3 & 1 & -7 & -2 & -1 & 4 & 0 \\ 6 & 9 & -9 & 5 & -2 & -2 & 0 & 0 \\ -3 & -2 & 5 & 1 & -1 & 13 & -1 & 0 \\ -6 & 5 & 1 & 11 & 5 & -3 & -4 & 0 \\ -6 & -3 & -8 & 2 & -7 & 1 & 6 & 0 \\ -2 & -12 & -10 & -5 & 6 & 11 & -4 & 0 \\ 4 & -3 & 4 & 2 & 0 & 6 & 15 & 0 \\ 7 & 2 & 1 & -4 & 0 & -6 & 3 & 1 \end{pmatrix}$$

# Example of iLLL

$$\begin{pmatrix} -6 & 3 & 1 & -7 & -2 & -1 & 4 & 0 \\ 4 & 0 & 6 & -3 & -1 & 7 & 2 & 1 \\ -7 & -2 & -1 & 4 & 0 & 6 & -3 & -1 \\ -1 & 4 & 0 & 6 & -3 & -1 & 7 & 2 \\ 7 & 5 & -9 & -1 & 1 & -1 & -7 & -2 \\ 4 & 4 & -2 & 1 & 2 & -5 & -7 & -8 \\ 1 & 6 & 0 & 6 & 3 & 8 & -2 & 7 \\ 0 & 6 & -3 & -1 & 7 & 2 & 1 & -4 \end{pmatrix}$$

# Why Better?

## At least not worth

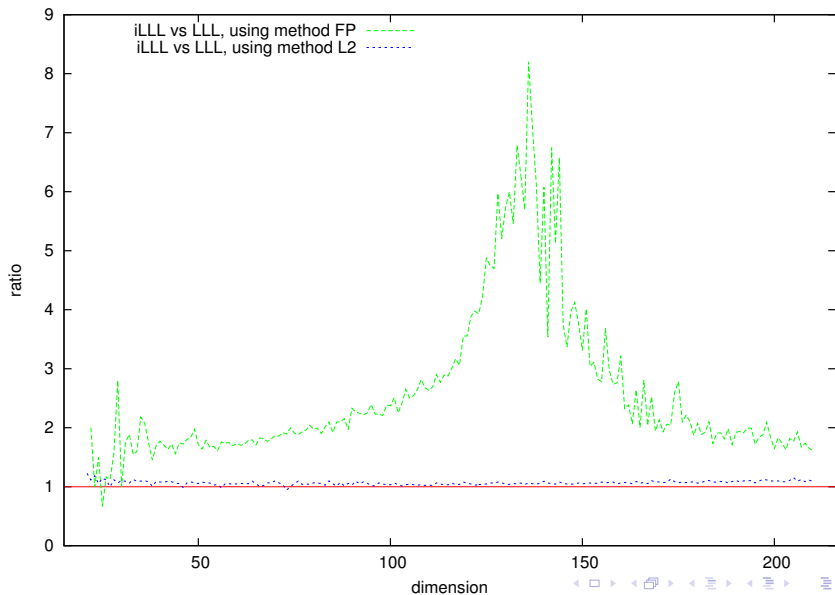
- iLLL has the same time complexity.
- iLLL returns same basis that LLL with an overwhelming probability

$$\left(1 - 2 \left(\frac{\eta - 0.5}{\eta}\right)^2\right)^{\frac{(d-1)d}{2}}.$$

## In average better

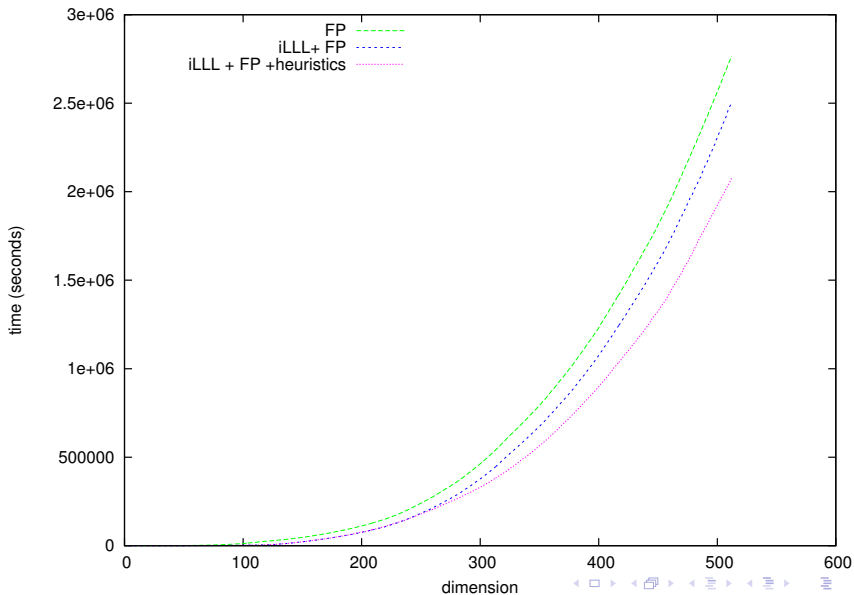
- From  $O(d^{4+\epsilon}\beta + d^{3+\epsilon}\beta^2)$  to  $O(d^{4+\epsilon}\beta + d^{2+\epsilon}\beta^2)$ .
- In average Gauss-reduction uses less floating point precision.

# Practical Test: $\det = 2^{10d}$ .

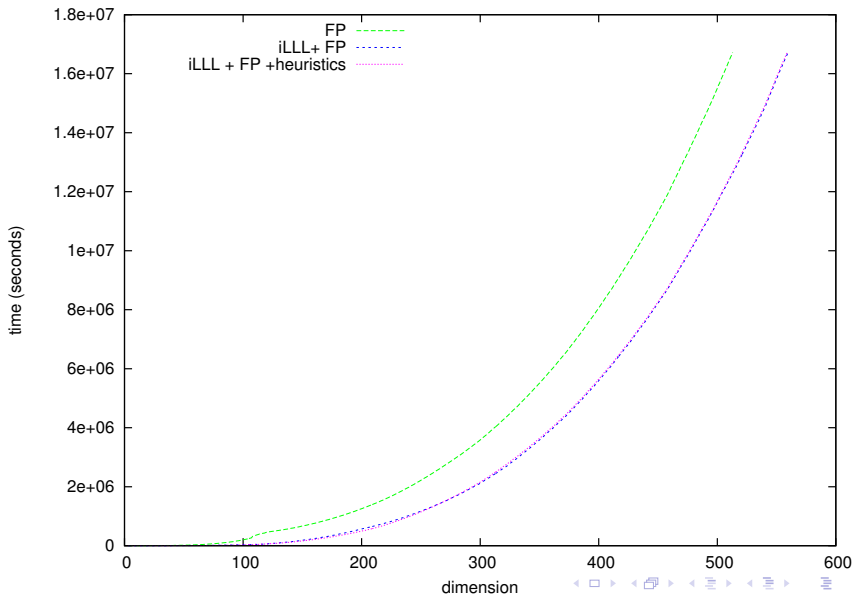




# Practical Test: Gentry-Halevi's Toy Challenge.



# Practical Test: Gentry-Halevi's Small Challenge.



## Theoretical Results

Algorithms	Time Complexity	
LLL	$O(d^{5+\varepsilon} \beta^{2+\varepsilon})$	Classic Result
$L^2$	$O(d^{3+\varepsilon} \beta^2 + d^{4+\varepsilon} \beta)$	Best in Practice
Ap-fplll	$O(d^{3+\varepsilon} \beta^2 + d^{4+\varepsilon} \beta)$	Better Practical Result
Rec-Red	$O(d^{2+\varepsilon} \beta^2 + d^{4+\varepsilon} \beta)$	Better Theoretical Bound
iLLL	$O(d^{2+\varepsilon} \beta^2 + d^{4+\varepsilon} \beta)$	Theory and Practice

Table: Comparison of time complexity

## Practical Results

Gentry-Halevi's Challenge	dim 512	dim 2048
Previous Best Results/Prediction	30 days	45 years
LLL implementation @2.66GHz	32 days	25.8 years
iLLL implementation @2.66GHz	24 days	23.6 years
iLLL prediction @4.0GHz	16 days	15.7 years

Table: Practical Result on Gentry Halevi's Challenge

- **Adaptive Precision Floating Point LLL**
- **Lattice Reduction for Modular Knapsack**
- **LLL for Ideal Lattice**